Improving DNS Privacy and: the Battle for the Namespace

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Today

• Who am I:

- Principal Scientist at NLnet Labs -- not for profit developing open source software for core Internet protocols and real-world research on Internet protocols
- Part-time assistant professor at University of Twente (EWI-DACS)

Today:

 I will talk about privacy in the Domain Name System (DNS); my goal is to show you how complex privacy can be in the context of realworld Internet protocols



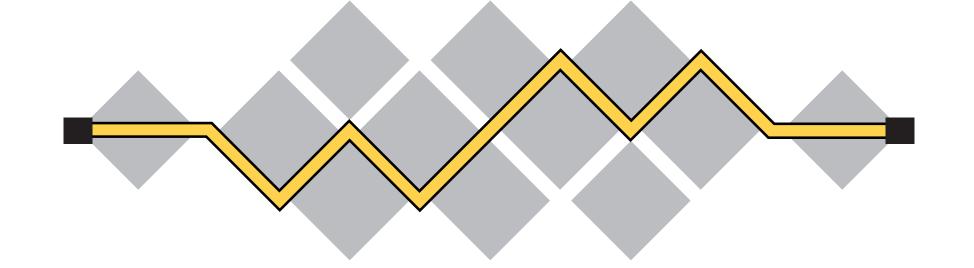
Introduction

- That the DNS has privacy issues is a public secret
- Protocol from 1980s with clear-text communication over UDP and TCP
- Snowden revelations just made this public secret very painful, as it turned out this was one of the Internet vulnerabilities being exploited en masse by intelligence services of the "Five Eyes"



IETF to the rescue!

- The IETF took action for many protocols post-Snowden
- October 2014: establishment of the DNS PRIVate Exchange (DPRIVE) working group
- Goal: analyse privacy issues in the DNS and propose protocol changes to alleviate these







First step: identifying problems

- RFC 7626 gives a comprehensive overview of privacy risks in the whole DNS ecosystem
- Identifies all the points in the DNS ecosystem where privacy sensitive information can leak
- Today we're going to focus on client to resolver traffic



Recap: the DNS You Your ISP name servers Internet resolver Focus for today



Behavioural measures

- There are two behaviour changes for DNS resolvers that help privacy
- **QNAME minimisation**, where resolvers limit what parts of a query string are sent to authoritative name servers
- Caching measures, where resolvers can run parts of the name space locally, to limit sending, e.g., queries to the root onto the Internet (not going to talk about these in detail)



QNAME minimisation

 In "classic" DNS, resolver sends full query name to every server in hierarchy → to enhance privacy, only send necessary labels

Standard DNS resolution	qmin Reference (RFC 7816)
a.b.example.com. $A \rightarrow$.	$\mathrm{com}.$ NS $ o$.
$com.$ $NS \leftarrow .$	$com.$ NS \leftarrow .
a.b.example.com $A \rightarrow com$.	example.com $NS \rightarrow com$.
$example.com$ $NS \leftarrow com.$	$example.com$ $NS \leftarrow com.$
a.b.example.com $A \rightarrow \text{example.com}$. b.example.com $NS \rightarrow \text{example.com}$.
$a.b.example.com A \leftarrow example.com$	$b.example.com$ $NS \leftarrow example.com$
	a.b.example.com $NS \rightarrow example.com$.
	$a.b.example.com$ $NS \leftarrow example.com$
	a.b.example.com $A \rightarrow \text{example.com}$.
	$a.b.example.com A \leftarrow example.com$

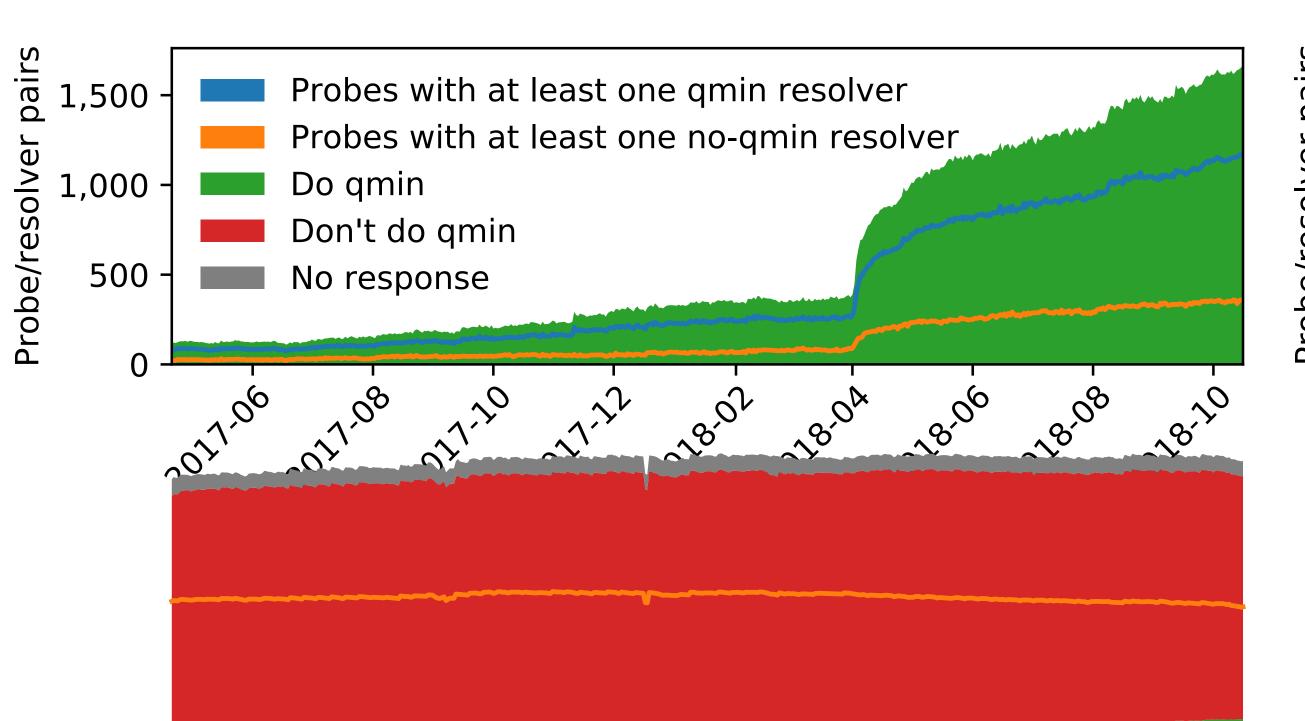


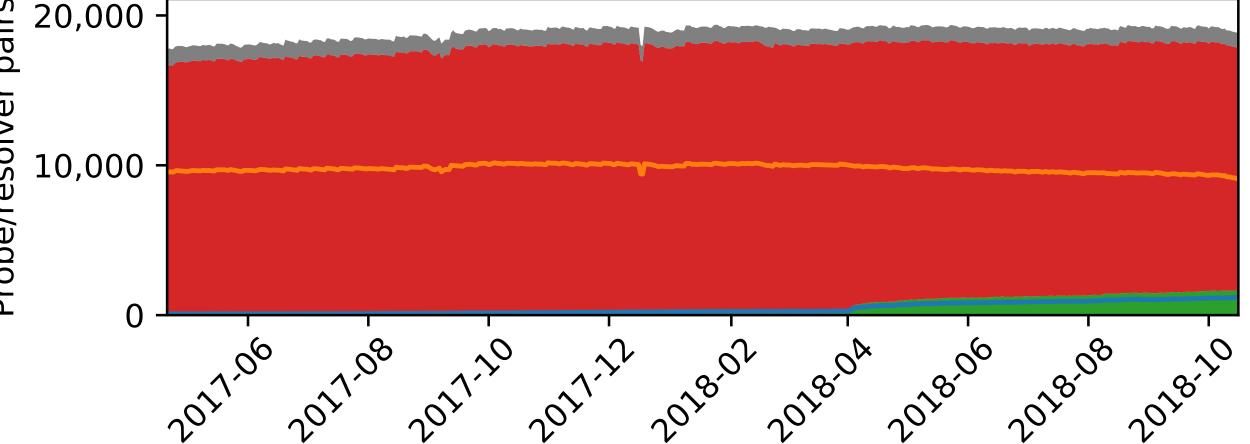
QNAME minimisation

• QNAME minimisation is seeing quite a bit of deployment already

• Supported by e.g. 1
SURFnet (ISP for Du

9.9.9.9 (among others), but also







DNS over TLS

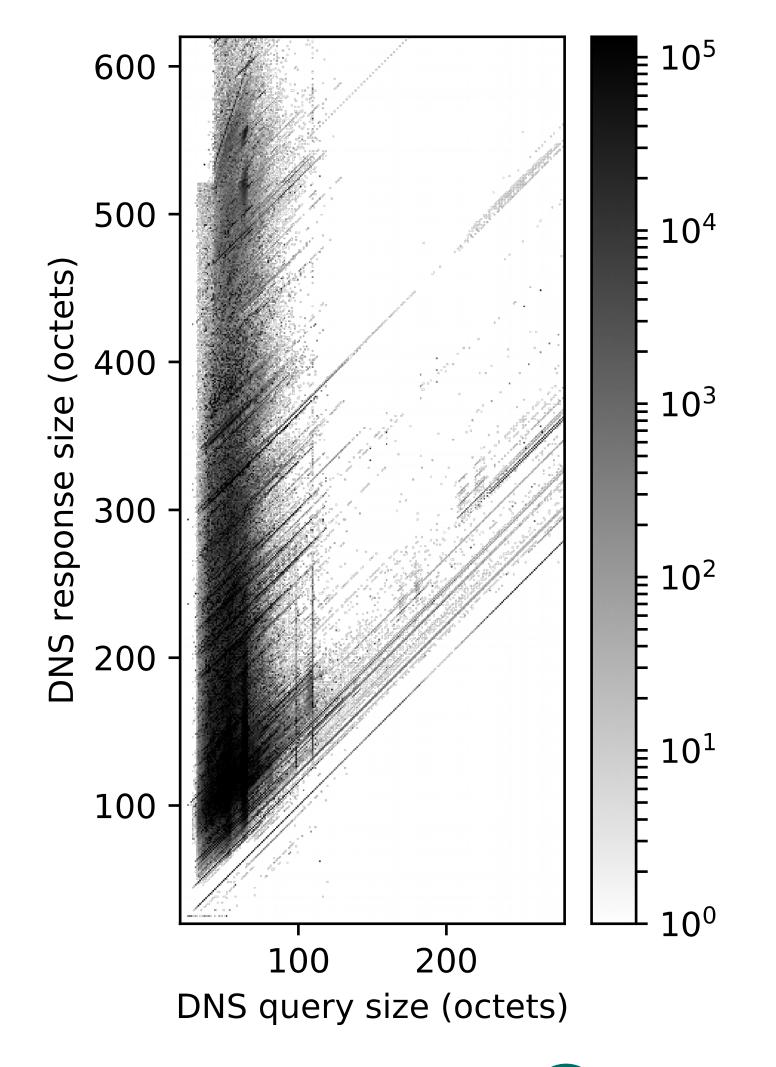
- RFC 7858: simple idea, let the stub talk to the recursive over a TLS connection
- Raises some issues:
 - TCP + TLS handshake overhead
 (partially alleviated by TCP Fast Open and TLS Session Resumption)
 - **Resource consumption** on the recursor is a potential issue (TCP buffers, TLS state, ...)
- · Generally speaking, though, works quite well



Padding

- An interesting aspect of encrypting DNS traffic is that padding may be required
- Otherwise, the size of queries and responses can still be used to profile users!
- EDNS0 padding allows stub resolvers to pad requests and recursors that support it must also pad responses if the query was padded
- There are multiple approaches to padding; blocklength padding seems the most sensible

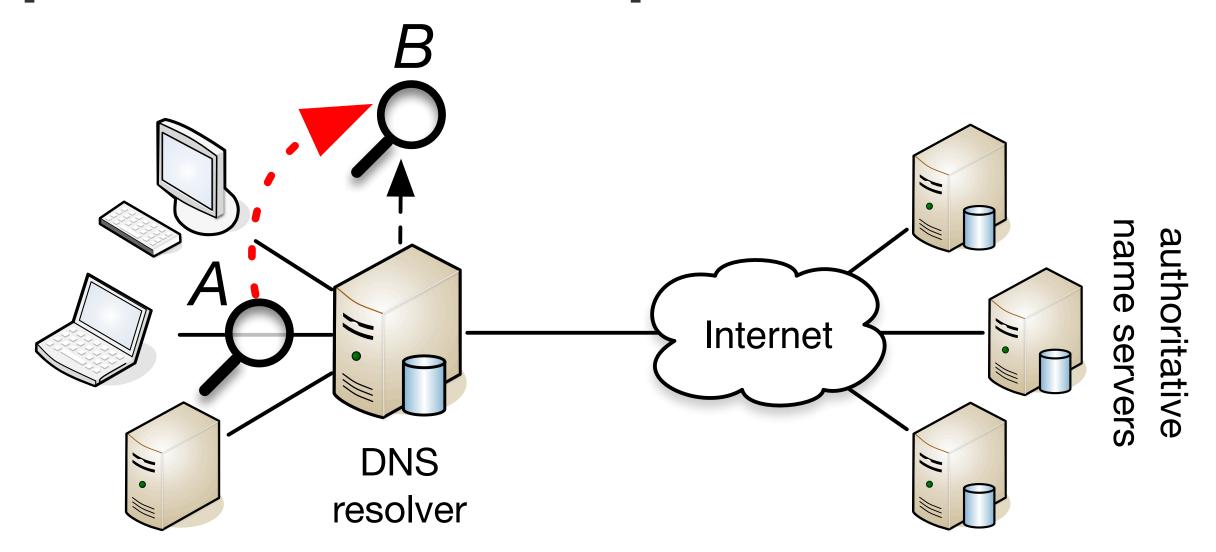
(plot courtesy of Daniel Kahn Gillmor, based on data from SURFnet)





Issues in DNS over TLS

• Encrypting DNS traffic means some on-path security monitoring will no longer work; requires a shift from on-path (A) to on-resolver (B)



- Little experience in production with resource requirements of DoT
- Dedicated TCP port 853 may be blocked on networks, making DoT unavailable



DoT implementation status

- DNS over TLS is already well-supported in recursors; all the popular resolver implementations support it (Unbound, BIND, Knot Resolver, PowerDNS Recursor)
- Client support jumped with the advent of
 Android P (DoT support, enabled by default)
- Other end users can use, e.g. getDNS Stubby
- Service providers also widely support it (all cloud resolvers, but also, e.g., SURFnet DNS resolvers, which use Unbound)



Next steps in DoT

- Improve performance by supporting, e.g., out-of-order processing
- More support in built-in system stub resolvers (slowly arriving, e.g., systemd-resolved now has support)
- Also use TLS on recursor to authoritative path; but how do we make this work? How to build the trust relationship (is it even possible/ necessary?)



Privacy conscious monitoring

- Remember that encrypting traffic makes monitoring harder
- Last year, we developed a potential solution to this:
 use of so-called Bloom Filters
- Tested in production at SURFnet (national research network)



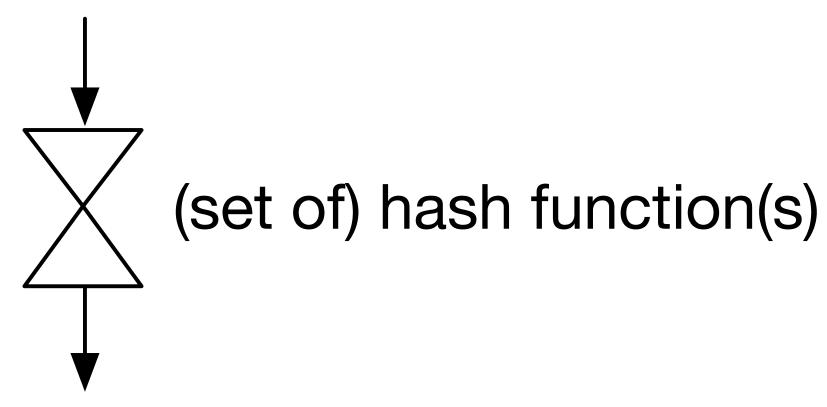
Bloom Filters

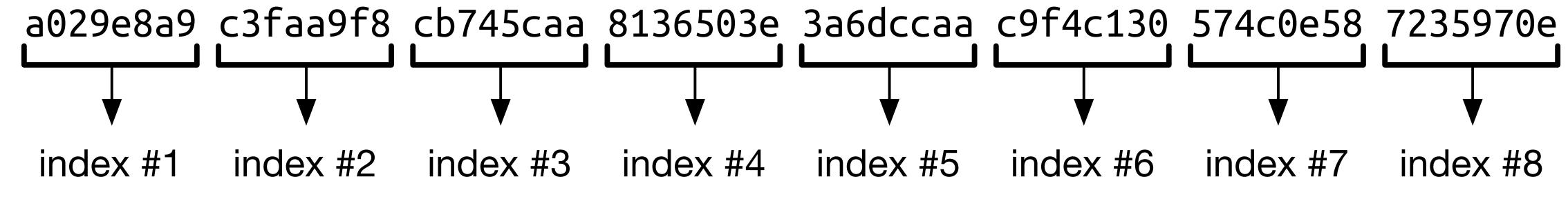
- Developed in the 1970s to speed up database lookups
- Highly efficient, insertion and lookup are $\sim \mathcal{O}(1)$
- Bloom Filters are like a set with a probabilistic membership test
- ullet For a given Bloom Filter B and an element n, we can test the following:
- $n \in B$? $n \in B$ is guaranteed not to be in $n \in B$ yes $n \in B$ is highly likely in $n \in B$, with a small probability $n \in B$ of this being a false positive

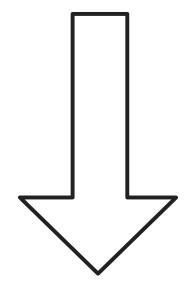


Bloom Filters

www.example.com



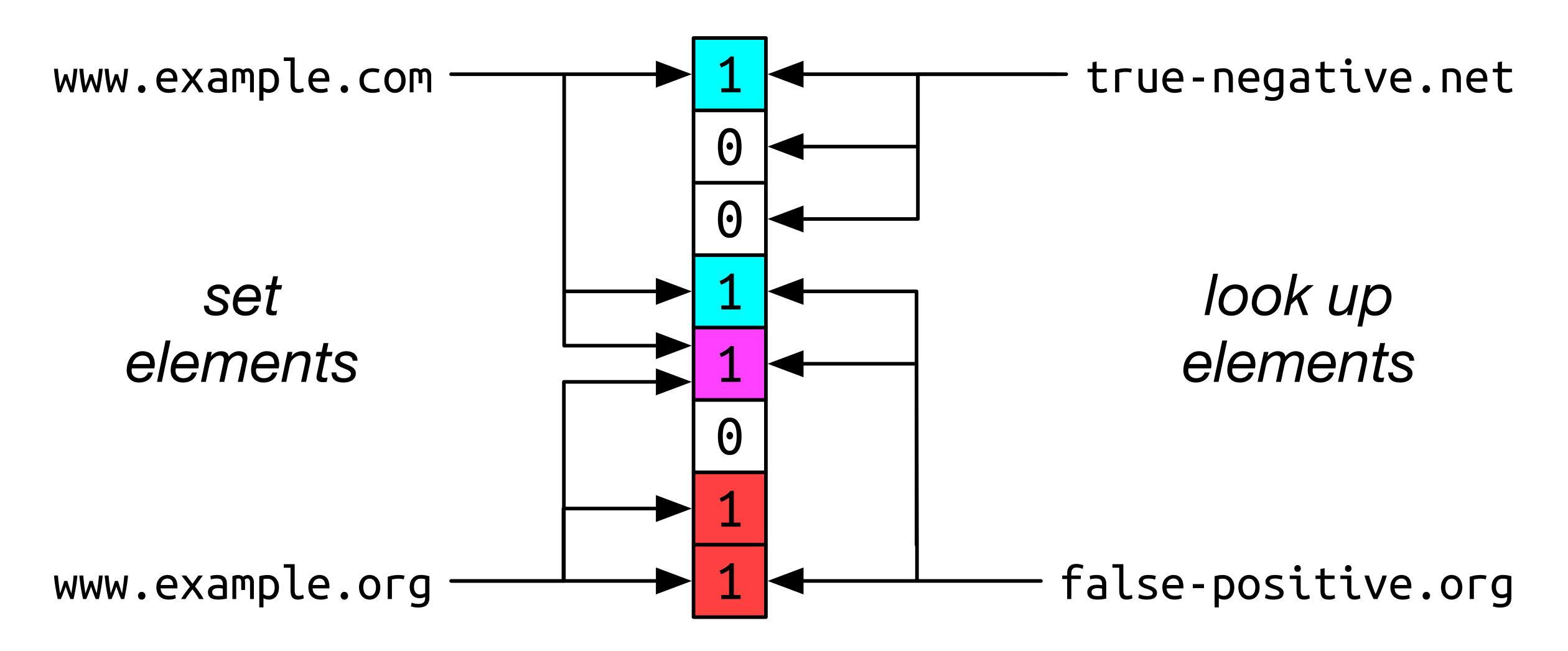




set bits to 1 in bit array using indices



Bloom Filters





The idea

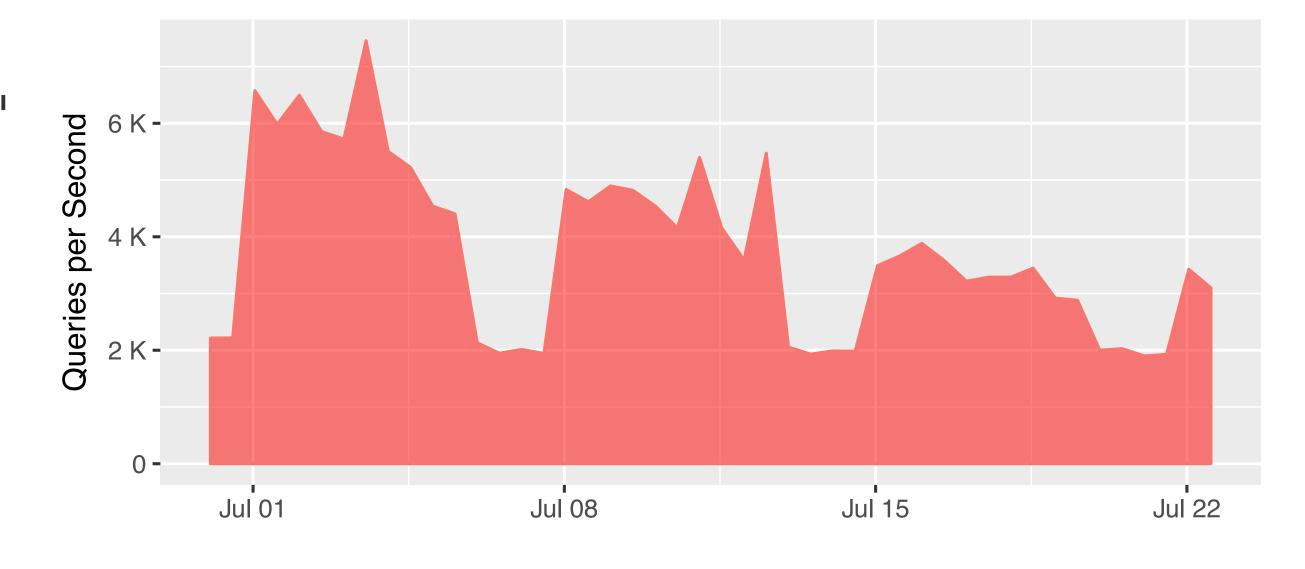
- Insert all queries from clients of a resolver into a Bloom Filter
- Then, we can check *if* a name was queried for, but *not by whom* and also *not exactly when*; this is sufficient for network-level threat monitoring
- Privacy properties of Bloom Filters:
 - Non-enumerable
 - By **mixing** queries from many **users** in a single filter, tracking becomes harder
 - Due to **mathematical properties** of Bloom Filters, we can **combine different filters**, so we can **further aggregate data over time** (making it even harder to track user)



Real-world tests

- We tested this for three weeks on busy DNS resolvers at SURFnet
- We studied three use cases:
 - Detection of so-called "Booters"
 - Hits on e-mail blacklists
 - Hits of high-value indicators-ofcompromise for the so-called

National Detection Network

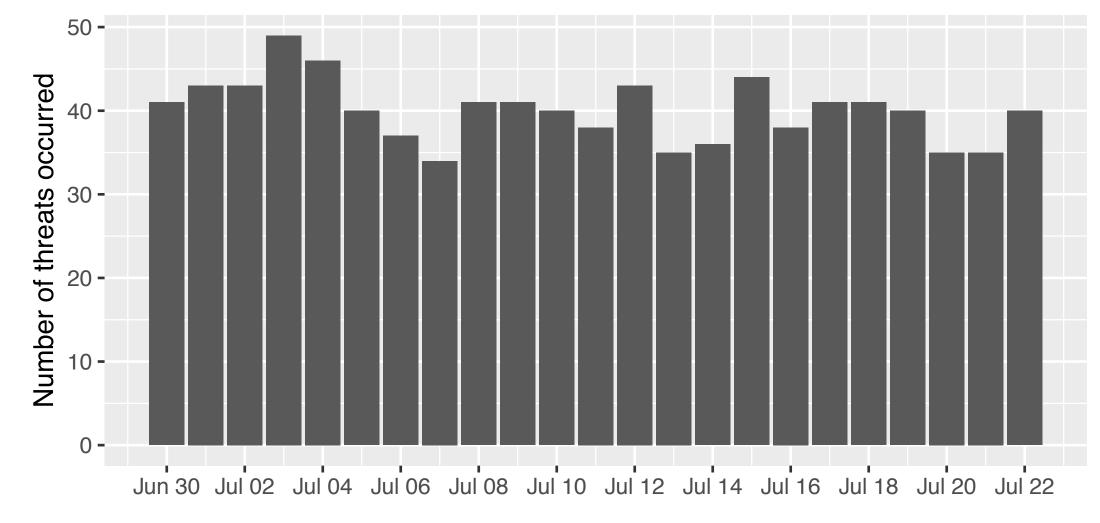




National Detection Network

NDN is managed by the Dutch National Cyber Security Centre (NCSC) and is supposed to have "high value" indicators-of-compromise (from e.g. intelligence services)

 SURFnet could previously not monitor for threats reported in NDN because monitoring DNS traffic was considered too privacy sensitive



 With Bloom Filter approach it was now possible, and we found actual compromises (e.g. WannaCry infected machine)



Future of Bloom Filter solution

- **First version** of code already **released as open source** https://github.com/SURFnet/honas
- SURFnet is planning to take this into production
- Future integration in NLnet Labs open source software to make this approach more widely available and easy to deploy
- Proof that security and privacy can go hand in hand!









D'UTS! DONUTS

DNS over HTTPS

- Google had experimental "DNS over HTTPS" for ages; using their own REST protocol, seemed abandoned (nobody used it)
- Then an IETF draft was published, and things started moving... FAST!
- DoH working group formed in September 2017, draft adopted
 October 2017, RFC 8484 officially published October 2018
- Incredibly fast for the IETF; lot of momentum behind this idea



DoH basic outline

 DoH simply sends Base64-encoded wire format DNS datagrams over either HTTP GET or HTTP PUSH

- Two modes of operation:
 - **Dedicated:** the service end point **only** functions as a **DoH DNS resolver**
 - Mixed: DNS traffic is mixed into other HTTP traffic
- DoH server configured as a URI end point in the client





DoH, where did it come from?

- Browser community wanted a web-style API to access DNS
- Argumentation browser community uses to push for it:
 - Enhance privacy of browser users (encrypted transport, mixing with HTTP traffic), arguing that adoption of e.g. DoT is too slow
 - Port 443 does not get blocked, so can circumvent traffic filtering
 - Improve user experience by reducing latency (really?!)
 - Longer term: new features (JSON, Server Push, "resolverless")

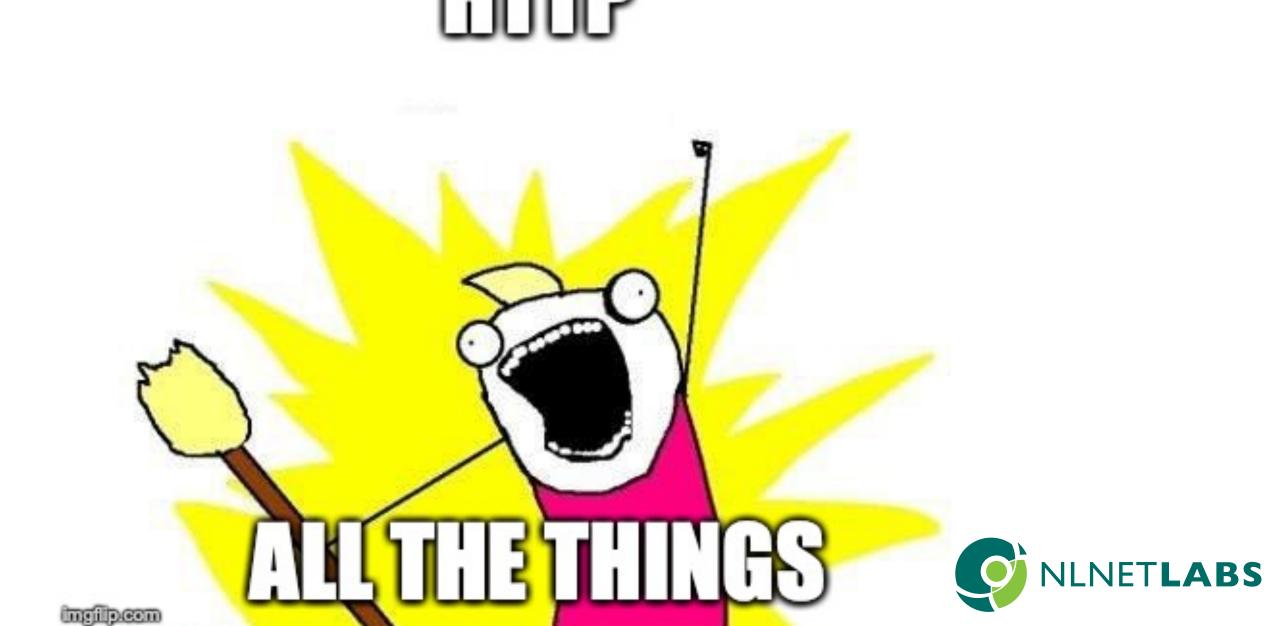


Issues with DoH

 The rest of this talk will focus on issues with DoH in several dimensions

 Why? Because DoH may have far-reaching consequences for the DNS and the Internet

- Dimensions we will look at:
 - Issues with privacy
 - Issues for network operators
 - Impact on the DNS name space



DoH and privacy

- Proponents push DoH arguing privacy; there are issues with that claim
- **DoH imports** all of the **privacy issues of** the **HTTP** ecosystem into the DNS resolution process (**e.g. user agent profiling**), which has sparked a new Internet draft to address this
- DoH proponents appear to advocate that a "public trusted recursive resolver" (TRR) is always better. This is simply not true in many cases, consider e.g. EU citizens who are protected by the GDPR in relation to their ISP.



DoH and privacy

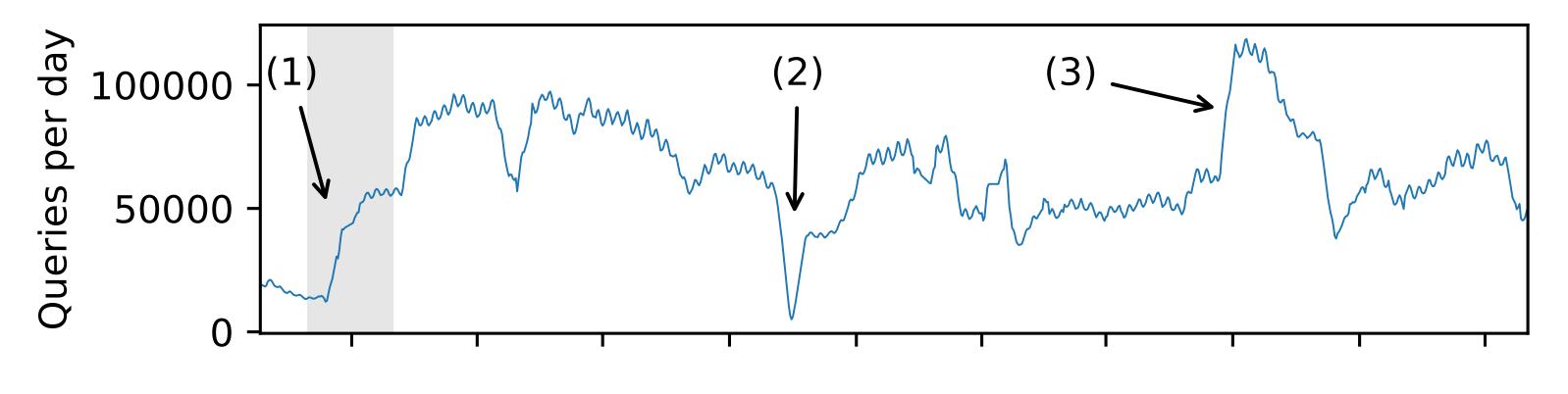
- Browsers appear on the cusp of forcing DoH on users
- Mozilla has DoH support in Firefox since version 61, still disabled, but... considering to enable it by default, and their default TRR is currently CloudFlare



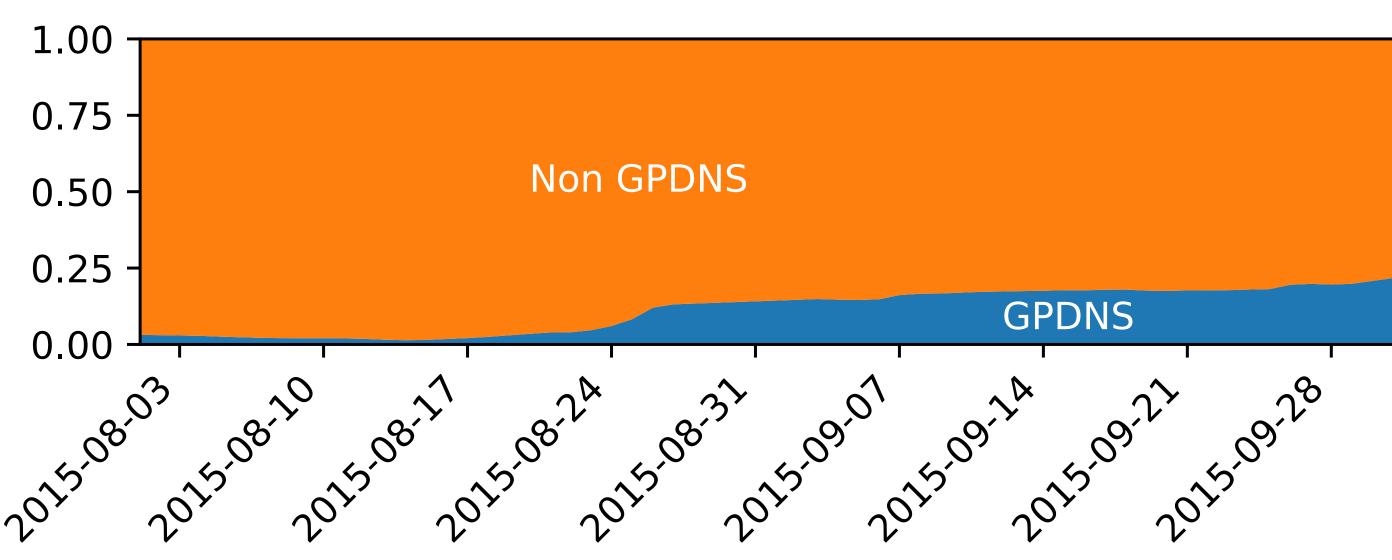
- Other browsers will surely follow (I'm betting it's only a matter of time before Chrome will start using DoH towards 8.8.8.8 by default)
- Users are highly unlikely to turn this off if it's the default, experience with users switching to 8.8.8.8 illustrates user inertia on this



Side step: user inertia viz. DNS



Graphs show Google Public DNS use in Ziggo's AS after a DoS attack on their resolvers



Takeaway: once users change their config, they never go back

(graph from [1])

[1] W.B. de Vries, R. van Rijswijk-Deij, P.T. de Boer, A. Pras. Passive Observations of a Large DNS Service: 2.5 Years in the Life of Google. In Proceedings of the 2018 Network Traffic Measurement and Analysis Conference (TMA 2018), Vienna, Austria, 26-29 June 2018.



DoH and performance

- Remember DoH proponents cite "performance" as reason to deploy?
- Firefox put "classic DNS" and DoH side-by-side (blog here)
- Here are the weasel words from the blog:
 "The slowest 20% of DNS exchanges are radically improved [...], while
 the majority of exchanges exhibit a small tolerable amount of
 overhead when using a cloud service. This is a good result."
- A "small tolerable amount of overhead" is an average of 6ms per query!



DoH and network operators

- Where DNS over TLS may require operators to re-think security monitoring, DoH makes it impossible
- Use of **DoH circumvents any local security policy** for the DNS
- Use of DoH is (almost) impossible to track, especially in mixed mode
- Security officers can look forward to having to wrangle browser configs for managed desktops to disable DoH and stop users from turning it back on



DoH and the DNS name space

- The biggest expected impact may not be the most obvious
- Remember that word "resolverless" a few slides back?
- Deployment of DoH may radically change the DNS name space as we know it

g latency (really?!) erver Push, "resolverless")

Why?



DoH and the name space

- Browsers vendors and others have floated the idea of a "repository of TRRs" for looking up specific parts of the name space
- Imagine a cabal very much like the CAB Forum for the X.509 Web PKI deciding on a common TRRs in browsers (and in the future OSes too)
- Suddenly, they decide how names are resolved
- Who ever gave these folks the right to make this decision?
 What about the multi-stakeholder model for Internet governance?



DoH and the name space

- Imagine what this might mean!
- Parts of the name space are directly resolved through browserembedded TRRs, circumventing the current DNS hierarchy
- Next step: ICANN and the current DNS hierarchy become obsolete
- What about the "level playing field"? How do I claim my name?
- Facilitates further centralisation of the Internet, and even stronger monopolies for certain big players



DoH and the name space

- Current DNS operators are heavily invested in an infrastructure that does UDP really well, and also handles a bit of TCP
- For resolver operators, it is relatively simple to also support DoT
- DoH is a game changer, it has a relatively low bar of entry for players that are already heavily invested in the HTTP ecosystem, but requires major re-engineering for "traditional" DNS players



What will the future look like?

- No reason to attribute malice to the browser folks, they are probably just trying to do what they think is "the right thing for privacy"
- That "right thing" may have unintended and irreversible side effects
- Because it is tilting thinking about how we view the name space
- This has not happened in earnest for over 30 years
- So we should be paying close attention!





Thank you! Questions?

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